

OREGON STATE MARINE BOARD "LET'S GO BOATING" GRANT PROGRAM

REIMBURSEMENT REQUEST

(Instruction on reverse)

1. Project Number RBS	2. Contact Name/Phone/E-Mail:		
Project Title:			
Recipient:			
3. Mailing Address:	4. Total Amount for Reiml		
		with receipts must be attached.	
5. Project Period:	6. Date prepared:	with receipts must be attached.	
7. Approved Scope Items:		Cost:	
		\$	
	TOTAL:	\$	
CERTIFICATION			
I certify that this request is correct and is based upon actual commination has not yet been made or received; that the work and services are in thereto; and progress of the work and services under the project is a	n accordance with the project as ap	pproved, including amendments	
Signature:		Date:	
FOR DEPARTMENT USE ONLY			
Grant Award: \$			
Reimbursement Payment: \$ Balance: \$		oproval Date	
Σωιωπου. ψ	Accounting Approval	Date	

Instructions for Completing the Reimbursement Request Form

Item 1:	Enter the project number, project title and recipient name as shown on the Contract.
Item 2:	Enter the name, phone number, and e-mail of the coordinator of the project.

- Item 3: Enter the mailing address of the coordinator of the project.
- Item 4: Enter the amount requested for reimbursement. Only items approved by the Marine Board and identified in the scope of work from the recipient's finalized Contract, original application or from any amendments are eligible for reimbursement.
- Item 5: Enter the month, day, and year for the beginning and ending of the period for which request is prepared. The dates inserted must fall within the "Project Period" indicated on the Contract.
- Item 6: Enter the month, day and year the form was prepared.
- Item 7: List the approved scope items as specified on the scope of work from the finalized Contract, or from the itemized costs from the original application or from any amendments. The cost column must match all receipts attached to the expenditure report.

Certification: The individual authorized in the Contract shall sign and date the reimbursement request.