# **R\*STARS Training Manual**

## Chapter #1 – Introduction

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## **Project History**

In 1989, the State of Oregon (Oregon) acted on then Secretary of State Tom McCall's recommendation for a more integrated and centralized accounting system and established the Statewide Financial Management System (SFMS) Steering Committee. For the next four years this committee evaluated the financial management needs of the state and the organizations best suited to assist the state in meeting those needs.

After a lengthy selection process, the state chose KPMG Peat Marwick to provide the computer software and implementation services for the accounting and reporting system. This software became the **R**elational **ST**atewide **A**ccounting and **R**eporting **S**ystem or **R**\*STARS. This system is designed to interface with other systems that impact accounting, such as purchasing and payroll. Due to its size and complexity, Oregon implemented R\*STARS in phases. Implementation began in March of 1995 and was complete in December 1997.

In addition to R\*STARS, Oregon purchased another KPMG Peat Marwick product – the  $\underline{\mathbf{AD}}$  vanced  $\underline{\mathbf{P}}$  urchasing and  $\underline{\mathbf{I}}$  nventory  $\underline{\mathbf{C}}$  ontrol  $\underline{\mathbf{S}}$  ystem or  $\underline{\mathbf{ADPICS}}$ . This program provides the capability for online, real-time access to purchasing, receiving, and payment and interfaces directly with R\*STARS.

Both R\*STARS and ADPICS are part of the Statewide Financial Management Application (or SFMA). Today, the SFMA is maintained by the Statewide Financial Management Services (SFMS) section of Financial Business Systems (FBS). FBS is a subdivision of the Enterprise Goods and Services (EGS) Division of the Department of Administrative Services (DAS).

#### **KPMG Peat Marwick**

KPMG Peat Marwick brought a long history of professional excellence to the SFMA project. KPMG Consultants assisted SFMS in the implementation of ADPICS and R\*STARS. The R\*STARS software is being used in a number of states including Arizona, Maryland, Michigan and the District of Columbia to name a few.

## **Training Overview**

#### **GOALS**

The **PRIMARY** goals of the R\*STARS training program are:

- Creating Confidence in the use of R\*STARS It is common for people to have some fear and skepticism when Learning a new computer system, especially one as complex as R\*STARS.
- Familiarizing the user with System Features R★STARS is a complex system with numerous features that will be unfamiliar to users at the outset. This manual will familiarize users with the "basic" system features and operating procedures.

■ Understanding the "Language" — All systems have terminology unique to that system and R\*STARS is no different. Being able to use the system terms is essential for performing operations so that users can ask questions and understand instructions.

The **SECONDARY** goal of the R\*STARS training program is to provide technical instruction. Although it is important to know technical information about R\*STARS, it is also important that users are successful with the primary goals outlined above.

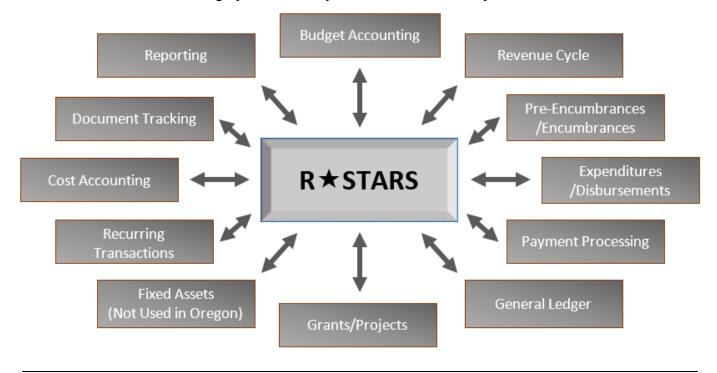
#### TRAINING METHODS

SFMS utilizes the following training methods in a computer lab training environment:

- Lectures Since the class is composed of students taking various courses simultaneously, lecture
  type instruction is limited.
- Hands-on Exercises Most of the R★STARS training is hands-on exercises. Training courses
  have been designed to give users the opportunity to learn by doing. The courses are self-paced with
  no specified time limit.
- **On-line Interaction** During the training users will be asked to interact with the system. This is designed to give users as much exposure to the system as possible.
- **Instructor Assistance** The instructor is available at any time during the training session to assist users in the exercises users will be required to perform during users training time.

## **System Overview**

R\*STARS has several components. A key feature is the ability for different parts of the system to interact with each other. The graphic below depicts these different components.



## **Logging On The System**

The following are the basic steps showing the user how to log into R\*STARS:

**Step 01:** Once the mainframe emulation program has started, the first screen that should appear on the computer screen is pictured below.

Note: The following instructions demonstrate using the standard R\*STARS screen emulation. The instructions regarding the web-enabled R\*STARS screens appear later in this chapter.

```
Department of Administrative Services
                      Hosted By:
                Oregon State Data Center
           Contact Your Agency Help/Service Desk
                                         E31 - CICSTSRI
E1 - ROSCOE
E8 - SWITCH
                   E24 - SFMSTRN
                   E25 - SFMSACPT
                                          H2 - GCICS
                   E26 - SFMSTEST
                                          H3 - DHR TSO
E15 - PEBBCICS
                                         L3 - AIRS PROD
L6 - AIRS TEST
                   E27 - CASPOOL
E18 - TSO
                   E28 - SFMSUNIT
E19 - DASCICST
                   D28 - OSPSTRNG
E21 - DASCICSP
                                          M2 - PPDS
                                          T8 - ODOT-MENU
             THIS MENU IS SUBJECT TO CHANGE
Your IP Address: 000.000.000 Netname: ET000000
e24
```

Step 02: For training, type 'e24' and press **Enter**. The following screen will appear.

```
WELCOME TO SFMS TRAINING REGION 10:24:35
               *****\ *****\ *****\
                                  *****(R)
              ****** ***** ****** *****
              **\ **\ \\ **\ \\
              **\ \\
                               ******
              **\
                           **\
                                   *****
              **\
                           **\
                           **\
                      **\
                                  \\\\**\
                      **\
                         **\ **\ **\ **\
              ****** ***** ****** ******
               *****\\ *****\\ *****\\
               111111 111111 111111
                                  111111
```

The DAS mainframe has different *regions*. During training, the Training Region will be used.

When users begin to enter actual financial transactions or do on-line inquiries for their agency, they will use the Production Region (E23).

- Step 03: Press the key that clears your screen (Pause/Break or Esc depending on which emulation program you use) and a blank screen will appear.
- **Step 04:** Type 'cesn' and press **\(\rightarrow\)Enter**. The following screen should appear.

```
Type your userid and password:

Userid . . . SFMSUSR1
Password . . . ******
Language . . .

New Password . . .
```

- **Step 05:** Type in the User ID assigned for training and press **Tab**
- Step 06: Type the training day password in the password field and press **\(\frac{4}{Enter}\)**. The following information will appear on the screen.

```
DFHCE3549 Sign-on is complete (Language E).
```

**Chapter #1 – Introduction** 

**Step 07:** Type 'fsys' and press **4Enter**. The following screen will appear.

SSYS VER 2.0		STATE OF O	REGON	10/23/1	13 11:39 AM TRNG
	******* **\\\**\ ******* \\\**\ *******	******* **\\\ **\ **\ **\ **\ **\	****\  **\\ **\  **\\ **\  **********  **\\\\\**\  **\  **\  **\	******* **\\\**\ ******* ****** **\\**\ **\ **\	******* **\\\**\ ******* \\\\**\ *******
	OREGON	PRODUCTION	REGION		
	ALTERNA!	USER CLASS: TE CLASSES: CLEAR-EXIT	10 10 17 19 99		

Note the USER CLASS and ALTERNATE CLASSES fields at the bottom of the screen above. These numbers reflect the security profiles that have been assigned to the user. The User Class determines the screens users can access and the accounting functions they can perform. For additional information, see chapter #5 on Entering Transactions – the Basics.

The system will default to the lowest numbered user class listed. Users can change the USER CLASS to one of the numbers on the ALTERNATE CLASSES list before they press **Enter** to go to the News screen.

**Step 08:** Press **Enter** and the following screen will appear.

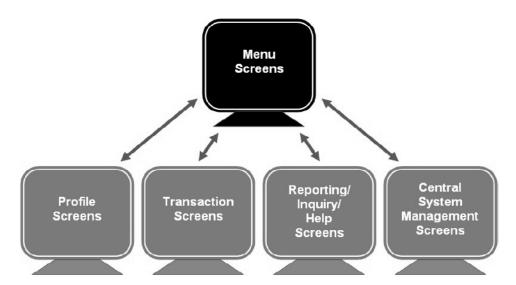
S002 UC: 17 10/23/13 11:46 AM STATE OF OREGON NEWS DISPLAY TRNG WELCOME TO R\*STARS - OREGON TRAINING REGION SFMA TRAINING REGION INFO CONTACT: JERRY OVARD 503-373-0263 WEBSITE: HTTP://WWW.OREGON.GOV/DAS/EGS/FBS/SFMS/PAGES/INDEX.ASPX DAILY NEWS \*\*\* \*\*\* \*\*\* \*\*\* SEE SCHEDULE AND CLASS DESCRIPTIONS AT: HTTP://WWW.OREGON.GOV/DAS/EGS/FBS/SFMS/PAGES/ALL\_TRAINING.ASPX CLEAR-EXIT PRESS (ENTER) TO CONTINUE

The News screen in the Production Region will contain important updates that may impact the user. *This screen should be read at each sign-on*. See chapter #7 on On-line Help for instructions on accessing additional News screens.

Step 09: Press **Enter** again and the Main Menu screen will appear.

S000 UC: LINK TO:	10 MAIN	STATE OF OREGON MAIN MENU	10/24/13 12:12 PM TRNG
()	2) CAM 3) DT 4) FIN 5) PR 6) PAY 7) RFM 8) SYS	COST ACCOUNTING MENU DOCUMENT TRACKING MENU FINANCIAL DATA ENTRY MENU PROFILE MAINTENANCE MENU PAYMENT PROCESSING MENU REPORTING/INQUIRY MENU SYSTEM CONTROL MENU	
F1-HELP F9	-INTERRUPT CLE	AR-EXIT	

## **Types Of R\*STARS Screens**



Menu Screens The Menu Screens are used to access other types of screens in the system. Each listing on a menu has an assigned function key. On the menu, users can press the respective function key to go to that screen.

Profile Screens

Profile Screens list the valid codes that can be entered in data element fields for transactions and inquiries. Some of them also establish system controls that impact data entry, reports, and on-line inquiries. The system looks to profiles to edit information entered into the system. Examples of Profiles include **D02** Agency Profile, 28A Transaction Code Decision Profile, D11 Agency Object Profile, and 26 Program Cost Account Profile (PCA). See chapter #2 on Classification Structure in this manual for additional information.

Transaction Screens Transaction Screens are used to enter financial transactions into the system. They include the 500 Batch Header Entry screen and specific Transaction Entry screens, depending upon the kind of transaction. An example is the 505 Pre-Enc/Enc/Expend **Transaction Entry** screen. See chapters #5 and #6 on Entering Transactions for more information.

Inquiry Screens The Reporting/Inquiry Menu allow users to look up information on-line. Thev include document (specific transaction) and financial (summary) on-line inquiry screens. See chapters #12, #13 and #14 on On-line Inquiry for more information.

Screens

Reporting Reporting screens allow you to order and distribute of-line printed or electronic reports. See Chapters #3, #9 and #10 on Reports.

Help Screens

Help Screens not only explain errors, but also provide information needed to correct the errors and, in some cases, provide lists of valid codes. See chapter #7 on on-line help and #8 on error correction.

System Mgmt Screens

System management screens are centrally controlled and are used to define the user's ability to access and utilize R\*STARS according to their specific roles. They are also used to set and control system parameters, titles, dates and other elements necessary for system operation.

## R\*STARS Screen Layout

Before discussing methods of navigation in R\*STARS, it is important to examine the layout of R\*STARS screens. All screens in R\*STARS have:

- The Screen Identification Number in the upper left-hand corner<sup>©</sup>
- The Screen title<sup>2</sup>
- A List of Functions Keys available for that screen<sup>3</sup>

With a few rare exceptions, each screen also contains a LINK TO: field for quick and convenient access to a screen using the screen number.

Pictured below is an example of the Agency Profile screen that illustrates the location of these screen components.

```
①s025 UC: 10
                           STATE OF OREGON
                                                    10/24/13 09:06 AM
4 LINK TO:
                         AGENCY CONTROL PROFILE
                                                                 TRNG
       AGENCY: 950 FISCAL YEAR: 13
    COST
             RUN IND:
                           RUN TYPE:
                                           NO STEPS:
                                                          LAST STEP:
 ALLOCATION- CA BY IDX:
                                          CA BY GRANT:
                           CA BY PROJ:
                                                          CA POST:
  CA RANGE FROM: TO:
                          CA TYPES:
 BILLING DEF- IDX:
                         PCA:
                                   EXP COMP/AGY OBJ:
    DEFAULT- IDX:
                         PCA:
                                    REV COMP/AGY OBJ:
     REPORTING INDS- WEEK: N MONTH: N QUARTER: N YEAR: N
  DOCUMENT MATCH LEVEL INDICATORS - PRE ENC: 1 ENC: 1 NON-ENC: 2
  REDUCE AGENCY BUDGET INDICATORS - PRE-ENC: N ENC: Y (Y OR N)
      COMP OBJ REQD ON D11: Y
         FIXED ASSET - IND: N THRESHOLDS - CAP:
                                                                CAPTURE:
         AGENCY OBJECT IND: B (R=REV, E=EXP, B=BOTH, N=NONE)
         LAST MONTH CLOSED: 00
                                 AGY BUD BY ORG IND: Y
                                                           (Y OR N)
 AE LAST MONTH/YEAR PURGED:
                                    AGY BUD BY PGM IND: Y
                                                           (Y OR N)
        REPORTING MONTH/YR: 12 09
                                         LABOR RUN IND: N
                                                           (Y,N OR A)
   INTEREST CALC RUN/MONTH: N COLLECTION TRANSFER RUN: N
                                                           (Y OR N)
    GRANT/PROJ BILLING RUN: N
                              SGL ORG LVL IND: 2 STATUS CODE: A
 LAST PROC DATE: 06182007
 Z06 RECORD SUCCESSFULLY RECALLED
 F1-HELP F3-DEL F5-NEXT F9-INT F10-SAVE F11-SAVE/CLEAR ENTER-INQ CLEAR-EXIT
```

## **Moving In The System**

#### **NAVIGATING WITH THE MENUS**

One method of navigating in R\*STARS is to use the Menu structure. Each menu has the following elements:

 Function Key Designator (in parenthesis) used to identify the function key needed to make the selection on the menu

- Screen Identification for the menu selection (used in Link and Interrupt functions described later)
- Screen Title
- **Step 01:** If you are not presently at the **Main Menu**, press the **Pause/Break** or **Esc** key until it appears (Screen: *S000* Menu ID: *MAIN*).
- **Step 02:** From the **Main Menu**, press the function key that corresponds to the destination. In this example, press **F5** to go to the **Profile Maintenance Menu** (Submenu ID: *PR*).

S000 LINK TO	UC: 10 : M2	AIN	STATE OF OREGON MAIN MENU	10/24/13 12:12 PM TRNG
	(2)	CAM	COST ACCOUNTING MENU	
	(3)	DT	DOCUMENT TRACKING MENU	
	(4)	FIN	FINANCIAL DATA ENTRY MENU	
	(5)	PR	PROFILE MAINTENANCE MENU	
	(6)	PAY	PAYMENT PROCESSING MENU	
	(7)	RFM	REPORTING/INQUIRY MENU	
	(8)	SYS	SYSTEM CONTROL MENU	
F1-HELP	F9-INTER	RRUPT CI	LEAR-EXIT	

Step 03: Continue moving through the menus by selecting an appropriate function key from the list on the screen. In this example, on the **Profile Maintenance Menu**, press **F8** to go to the **Vendor Menu** (Submenu ID: *VEN*).

s000 UC: LINK TO:	: 10 PR	STATE OF OREGON PROFILE MAINTENANCE MENU	10/24/13 02:05 PM TRNG
(	(2) APPR (3) TRAN (4) MISC (5) NACU (6) OBJM (7) ORGM (8) VEN	APPROPRIATION  GENERAL LEDGER/TRANS MENU  MISCELLANEOUS MENU  NACUBO MENU  OBJECT MENU  ORGANIZATION/PROGRAM MENU  VENDOR MENU	
F1-HELP F	9-INTERRUPT	CLEAR-EXIT	

Step 04: Continue to work through the menu structure until reaching an inquiry, profile, or transaction entry screen. For example, press F2 to go to the 3A Vendor Alpha Inquiry.

s000 U LINK TO:	C: 10 VEN		STATE OF OREGON VENDOR MENU	10/24/13	02:06 PM TRNG
	(2)	3A	VENDOR ALPHA INQUIRY		
	(3)	3N	VENDOR NUMERIC INQUIRY		
	(4)	34	VENDOR PROFILE		
	(5)	30	CONTRACT RECORD		
	(6)	87	CUMULATIVE VENDOR INVOICE		
	(7)	88	CUMULATIVE VENDOR PAYMENT		
	(8)	36	VENDOR AMOUNT LIMIT PROFILE		
	(10)	52	SYSTEMWIDE VENDOR PROFILE		
	(11)	51	SYSTEMWIDE MAIL CODE PROFILE		
	(12)	35	VENDOR STATUS INQUIRY		
F1-HELP	F9-INTER	RUPT CL	EAR-EXIT		

Another way to use the menu is to place the cursor in the empty field just before the function key indicator of the screen users wish to go to and press **\(\psi\)Enter**.

S000 UC: 10	STATE OF OREGON	10/24/13 09:08 AM
LINK TO: MAIN	MAIN MENU	TRNG
(2) CAM	COST ACCOUNTING MENU	
(3) DT	DOCUMENT TRACKING MENU	
(4) FIN	FINANCIAL DATA ENTRY MENU	
(5) PR	PROFILE MAINTENANCE MENU	
(6) PAY	PAYMENT PROCESSING MENU	
(7) RFM	REPORTING/INQUIRY MENU	
(8) SYS	SYSTEM CONTROL MENU	
F1-HELP F9-INTERRUPT CI	.FAR-FYTT	
II HELF FY-INTERROFT CI	JEAN DALI	

#### NAVIGATING USING LINK AND INTERRUPT FUNCTIONS

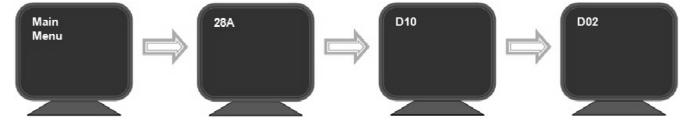
In this section users will learn the more advanced methods of navigating in R\*STARS. Instead of working through the Menu Tree, users can go directly to a specific screen. Two terms that users need to be familiar with are *Linking* and *Interrupting*.

- Users use *Linking* to simply move from one screen to another.
- Users use *Interrupt* when they wish to move from one screen to another but intend to eventually return to the original screen.

#### Linking

To use the Linking function, enter the Menu, Submenu or Screen Identification in the LINK TO field and press **\(\psi\)Enter**. R\*STARS will go directly to that screen. See the example below:

Screen Title	<u>Screen ID</u>
Main Menu	MAIN
Transaction Code Profile	28A
Comptroller Object Profile	D10
Agency Profile	D02



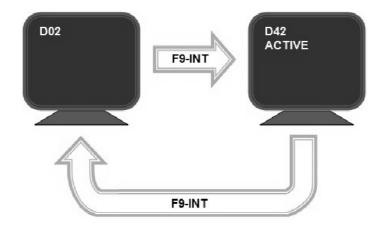
The following steps take users through the process:

- **Step 01:** From the **Main Menu** (MAIN), press the **Home** key. The cursor will to move to the LINK TO field.
- Step 02: Type '28a' in the LINK TO field and press & Enter. The 28A profile screen will display.
- **Step 03:** Press the **Home** key to move the cursor to the LINK TO field.
- **Step 04:** Type 'd10' in the LINK TO field and press **Enter**. The **D10** profile will display.
- **Step 05:** Press the **Home** key to move the cursor to the LINK TO field.
- Step 06: Type 'd02' in the LINK TO field and press **Enter**. The **D02** profile will display. This is the final destination.

#### **Interrupting**

Users use the Interrupt Function when they wish to look-up information on one or more screens and return to their original screen with all the original information intact. They enter the Screen ID in the LINK TO field as before and press **F9**-INT (interrupt) rather than the **Enter** Key.

See the demonstration of Interrupting below – going from the **D02** profile to the **D42 Project Number Profile** and returning to the **D02** profile.



- **Step 01:** From the **D02** profile press the **Home** key and the cursor will move to the LINK TO field.
- **Step 02:** Type 'd42' in the LINK TO field and press **F9** -INT. The **D42** profile will display.

Notice the word "ACTIVE" has appeared in the upper left corner of the screen. This indicates that the Interrupt function is now operating.

**Step 03:** Press **F9**-INT. The system will return to the **D02** profile.

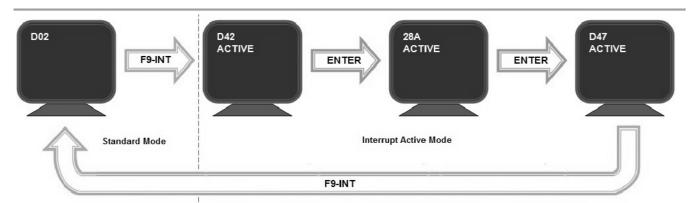
Notice that "ACTIVE" has disappeared from the screen indicating that the Interrupt function has ended.

#### **Combining Interrupt and Link To**

*Interrupt* and *Link To* functions can be combined for moving to several different screens and return to the original screen.

The steps below show a combination of linking and interrupting from the **D02** profile to a number of other screens and then returning to the **D02** profile:

Screen Title	Screen ID
Agency Profile	D02
Project Number Profile	D42
Transaction Code Profile	28A
Grant Number Profile	D47
Agency Profile	D02



- **Step 01:** From the **D02** profile, press the **Home** key. The cursor will move to the LINK TO field.
- Step 02: Type 'd42' in the LINK TO field and press F9-INT The D42 profile will be displayed ("ACTIVE" appears in the upper left corner of the screen).
- **Step 03:** Press the **Home** key. The cursor will move to the LINK TO field.
- **Step 04:** Type '28a' in the LINK TO field and press **Enter**. The **28A** profile will be displayed ("ACTIVE" remains).
- **Step 05:** Press the **Home** key. The cursor will move to the LINK TO field.
- Step 06: Type 'd47' into the LINK TO field and press **Enter**. The **D47 Grant Number Profile** will be displayed.
- **Step 07:** From the **D47** profile, press **F9**-INT. The system will return to the **D02** profile screen ("ACTIVE" disappears from the screen).

Note: Certain activities (e.g., creating a batch header) cannot be performed while in interrupt mode. If users attempt an unauthorized activity, they will receive error code: Z41 - CANNOT PROCESS - INTERRUPT ACTIVE. They will have to press function key **F9**-INTER(rupt) again to return to the original screen.

## **Frequently Used Keys**

Following is a list of frequently used keys and what they do.

Not all keyboards have the same layout. If the keyboard is not configured in the way described below, ask for assistance from a supervisor or from technical support personnel.

On screens where function keys are not assigned — when users press this key, the system will take them to the next logical screen or function. On screens where function keys are assigned, they should be used instead. On these screens, denter acts as a "return" key and should only be used for input in large multi-line fields (e.g., notes, item descriptions, etc.) Pressing the denter key will move the cursor to the first enterable position on the next line.

**Home** This key returns the cursor to the LINK TO field (or in the case where there is no LINK TO field on the screen, the first enterable field of the screen).

**Tab** Moves the cursor to the next enterable field on the screen.

**Shift** Plus **Tab** Moves the cursor back one enterable field on the screen.

Pause/Break or Takes users to the menu listing the screen they are on.

Esc

**Delete** Deletes a single character to the right of the cursor.

Ctrl Plus Delete or Ctrl Plus End Deletes everything in a field to the right of the cursor.

**Backspace** Deletes a single character to the left of the cursor.

Insert Cancels the *overtype* function in a field (default). Allows existing characters to be "pushed" to the right as new characters are typed into the field.

Note: if users are attempting to type and the cursor is not moving, check to see if the **Insert** key is on. When **Insert** is active and the field is full, it will not allow any more characters to be typed.

## **Logging Off The System**

There are two ways to log off in R\*STARS.

#### **METHOD 1**

Step 01: From most screens in R\*STARS simply type 'quit' in the LINK TO field and press <a href="#">
#Enter</a>.

S085 UC: 10 LINK TO: quit V	STATE OF OREGON ENDOR TRANSACTION INQUIRY	10/25/13 02:08 PM TRNG PAGE 0001
VEND NO/MC: 1888888222 500 VEND NAME: BOISE CASCADE OF	AGY: DOC TYPE: VC INV#:	
REC TYPE: A APPR FUND:	FUND: EFF DATE RANGE:	TO 063009
DOC NO / SFX REF DOC/SFX AP FUND FUND	INVOICE # TC PDT PMT- # INDEX PCA AY COBJ AOBJ	
	V203068 960 MA 000010286 0	112008
VC196393 002 PO154035 002 IV	V203068 960 MA 000010286 (	112008
VC196393 003 PO154035 003 IV	V203068 960 MA 000010286 (	112008
VC196323 001 PO154035 001 IV	V203068 960 MA 000010012 1	111908 093008
VC196323 002 PO154035 002 IV	V203068 960 MA 000010012 1	111908 093008
	V203068 960 MA 000010012 1	111908 093008
	F8-NEXT PG F9-INTERRUPT ENTER-1	

**Step 02:** The screen should clear and the following line should appear at the top:

```
LOGOFF <== TYPE OVER THE C AND PRESS ENTER TO LOGOFF OF CICS
```

**Step 03:** As per the directions – type 'c' over the *C* in *CESF* and press **4Enter** as shown below:

```
CESF LOGOFF <== TYPE OVER THE C AND PRESS ENTER TO LOGOFF OF CICS
```

The system will return to the opening banner.

#### **METHOD 2**

**Step 01:** From any screen, press **Pause/Break** or **Esc** until the line in Step 02 above appears. Repeat Step 03.

#### Web-Enabled R\*STARS Screens

SFMS in conjunction with the DAS Shared Application Maintenance & Support (SAMS) developed web-enabled R\*STARS screens accessible through the internet for Production and Acceptance Regions. Web-enabled screens went active in Production Region on September 22, 2008. This enhancement was requested by R\*STARS users who were not comfortable using the current "green screen" technology and wanted a type of "facelift" to the system that was more user-friendly.

The web-enabled screens can be accessed by using the following web sites:

**Production Region:** 

https://columbia.das.state.or.us:3045/CICS/WSFM/DFHWBTTb/FSYS

Acceptance Region:

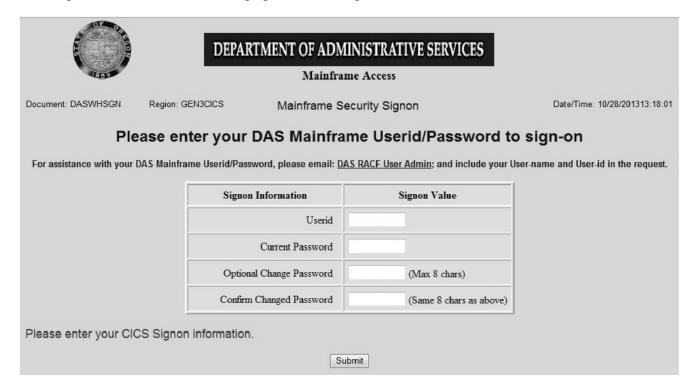
https://columbia.das.state.or.us:3075/CICS/WSFM/DFHWBTTb/FSYS

Just as with standard R\*STARS screens, access to web-enabled screens is limited to those with the necessary security. Desktop I.P. addresses and net names must be identified and authorized for users to access R\*STARS through the firewall.

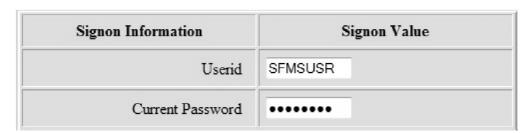
Only basic data entry and inquiry screens were created in web-enabled form. More R\*STARS screens may be added to the program later depending upon user response.

## **LOG IN**

Clicking on the site above will bring up the following screen:



**Step 01:** Enter your RACFID and password:



Step 02: Click the Submit button or press denter on your keyboard. The following screen will appear:

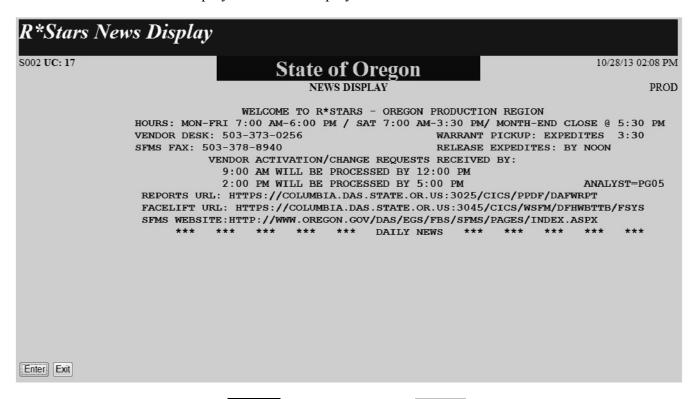


**Step 03:** Click the **Continue** button. Keyboard entry is not available for this screen. The following screen will appear:



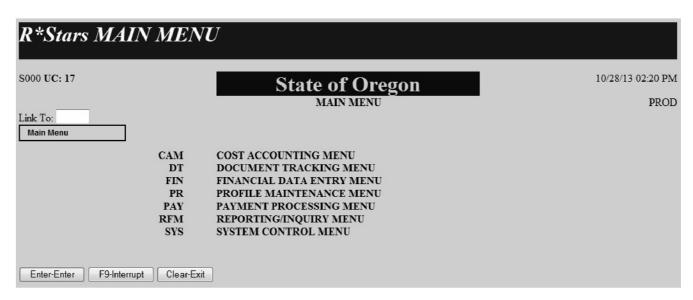
Step 04: Enter the appropriate User Class and click the Enter button or press the **Enter** key.

The News Display screen will display next.

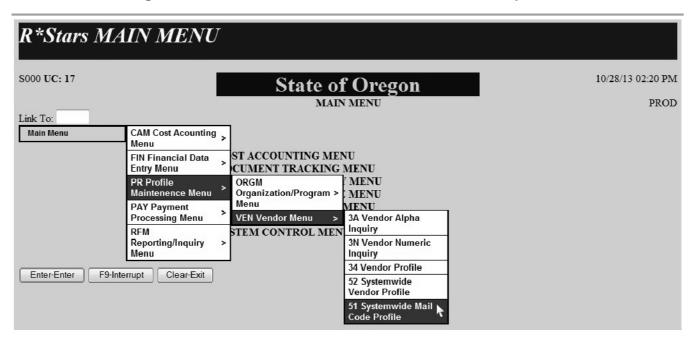


Step 05: Finally, click the Enter button or press the Enter key one more time to get to the main menu.

#### **MENU**



Once you have logged in, you can place the mouse on the **Main Menu** box and drag it across and down to click on the screen you want. You may also enter the menu ID or screen number into the **Link To:** field and click or press **\( \pi \) Enter** just like with the standard screens.



As was mentioned before, not all screens available on the standard emulation screen are available on the web-enabled screen. There are 22 total screens: 8 profiles, 6 inquiry screens and 8 Data Entry related screens.

Below is a graphic of the drop-down menu:

CAM Cost Accounting Menu	>	PA Project Accounting Menu	>	27 Project Control Profile
FIN Financial Data Entry Menu	>	500 Batch Entry Header		
	>	510 Recall a Batch for Correction		
	>	530 View Batch Headers		
PR Profile	>	ORGM	>	24 Index Code Profile
Maintenance Menu		Organization/Program Menu	>	26 Program Cost Account Profile
	>	VEN Vendor Menu	>	3A Vendor Alpha Inquiry
			>	3N Vendor Numeric Inquiry
			>	34 Vendor Profile
			>	52 Systemwide Vendor Profile
			>	51 Systemwide Mail Code Profile
PAY Payment Processing Menu	>	PAYR Reconciliation Processing Menu	>	47 Payment Maintenance
RFM	>	DIM Document Inquiry	>	84 Accounting Event
Reporting/Inquiry Menu		DIM Document Inquiry Menu		86 Document Transaction
	>	FI Financial Inquiry	>	63 Cash Control Menu
,		Menu	>	89 Summary GL Account Inquiry

Available web-enabled screens not shown on the menu:

- 502 Batch Balancing
- **504** Revenue Transaction Entry
- **505** Pre-Enc/Enc/Expend Transaction Entry
- **507** Multiple Vendor Fast Entry
- 511 Correct Batch Header
- **520** View a Batch

#### **NAVIGATION**

With a few exceptions, mouse buttons relate directly to a specific keyboard key, e.g. the **Enter** key, any of the 12 function keys, or the **Pause/Break** key (identified as Clear-Exit). The buttons or the keyboard can be used interchangeably.

The Linking and Interrupt functions work the same on the web-enabled screens as they do on the standard format.

#### **LOG OFF**

To Log off from the web-enabled screen, just continually click on the Clear-Exit button or press the Pause/Break key until you see the following window:



Click Yes and the internet session will terminate.