

**Policy 20.7.1**  
**Professional Development Training**  
**ATTACHMENT C – Firearms Qualification Courses of Fire**



**Pistol Qualification Course**

**PASSING SCORE: All rounds must impact the target within the 3- and 5-point scoring rings of the approved DPSST Qualification Target.**

Shooters must complete all stages, including required movements, within identified timeframes. (Movements made after the course of fire are not included in the time limit). Shooters must be able to safely recover from a kneeling or squatting position without assistance from an external force. All stages will begin with the pistol holstered and retention engaged.

*AMMUNITION REQUIREMENT: 3- to 15-round magazines*

**10-yard line: Low Cover Drill – 15 seconds**

From the 15-yard line, begin one step laterally offline from cover, which is placed at the 10-yard line. On command, execute a lateral movement to get behind cover, advance to cover, then draw pistol and assume a kneeling position behind cover.

**Fire three rounds** from behind cover – one from the strong side of cover, one over the top of cover, and one from the support side of cover.

**7-yard line: Controlled Pairs – 4 seconds**

On command, draw and **fire two rounds**, then step laterally offline. This course of fire is repeated three times.

**5-yard line: Reload Drill – 15 seconds**

Administratively remove magazine from weapon, download to one round, then reinsert magazine.

On command, draw and **fire two rounds**.

Weapon will be empty and slide will lock to rear.

Step laterally offline, execute a slide-lock empty reload and **fire six rounds**.

Once the course of fire is complete, move laterally into alignment with target.

**3-yard line: Single-handed, Sighted Fire – 10 seconds**

On command, draw and **fire three rounds** single-handed sighted fire, strong hand only.

Step laterally offline and safely transition the weapon to support hand.

**Fire three rounds** single-handed sighted fire, support hand only.

Once the course of fire is complete, move laterally into alignment with target.

**2-yard line: Close Quarters Fire – 3 seconds**

On command, take one step rearward while drawing pistol.

Assume a two-handed grip and **fire two rounds**.

Step laterally offline.

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## Rifle Qualification Course

**PASSING SCORE: 26 of 30 rounds must impact the target.**

Shooters must complete all stages, including assuming various positions, within identified timeframes. Shooters must be able to safely recover from a kneeling or squatting position without assistance. All stages will begin with the rifle at the “low ready” position.

*AMMUNITION REQUIREMENT: Two magazines with 20 rounds in each*

- Secondary magazine must be carried appropriately on the body of the shooter (magazine pouch, pocket, etc.)

### **100-yard line: Standing Supported or Unsupported – 30 seconds**

Rifle will be Condition 3 with magazine loaded, bolt forward, empty chamber, and safety engaged. On command, chamber a round, disengage safety, give verbal commands, and **fire four rounds**, then engage safety.

### **75-yard line: Kneeling or Squatting Supported – 20 seconds (3 times)**

Rifle will be Condition 1 with magazine loaded, bolt forward, chamber loaded, and safety engaged. On command, assume a kneeling or squatting supported position, give verbal commands, disengage safety, and **fire five rounds**, engage safety.

### **50-yard line: Standing Reload Drill – 20 seconds**

Rifle will be Condition 1, with magazine loaded, bolt forward, chamber loaded, and safety engaged. On command, give verbal commands, disengage safety, **fire one round** from standing, unsupported position. Weapon will be empty and the bolt will lock to the rear. Conduct a bolt-lock empty magazine change, chamber a round, and **fire four rounds**, then engage safety.

### **Render Safe Stage – no time limit**

On command, render the rifle clear and safe (remove the magazine, physically and visually confirm empty chamber, bolt remains locked open).

### **25-yard line: Ready Up Drill – 7 seconds (3 times)**

Prepare rifle to Condition 3 with magazine loaded, bolt forward, empty chamber, and safety engaged. First iteration: On command, give valid verbal commands, chamber a round, disengage safety, and **fire two rounds**, then engage safety. Second and third iterations: On command, give verbal commands, disengage safety, **fire two rounds**, then engage safety.

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Engage safety, lock bolt open, then physically and visually verify a clear and safe weapon.

### Shotgun Qualification Course

**PASSING SCORE: All rounds must impact the target.**

Shooters must complete all stages, including assuming various positions, within identified timeframes. Shooters must be able to safely recover from a kneeling or squatting position without assistance. All stages will begin with the shotgun at the “low ready” position.

*AMMUNITION REQUIREMENT: Five rounds in mounted shell carrier, five rounds in an accessible pocket.*

#### **20-yard line: Administrative Load and Unload – no time limit**

Administratively load the shotgun to Condition 3 with the action closed, weapon de-primed, four rounds in the tube magazine, and safety engaged. Load from mounted shell carrier.

Administratively unload the shotgun, removing loaded rounds via the loading port, visually and physically verifying a clear, safe, weapon. Return shells to mounted shell carrier.

Administratively re-load shotgun to Condition 3 with the action closed, weapon de-primed, four rounds in the tube magazine, and safety engaged. Load from mounted shell carrier.

#### **20-yard line: Tactical Reload – 20 seconds**

On command, give verbal commands, chamber a round, disengage safety, and **fire one round**.

Chamber a round, then *tactically* load one round through the loading port, and **fire four rounds**. Engage safety, open action, then physically and visually verify a clear and safe weapon.

#### **15-yard line\*: Combat Reload – 20 seconds**

Place five rounds in the mounted shell carrier. Administratively load the shotgun to Condition 3.

On command, give verbal commands, chamber a round, disengage the safety, and **fire four rounds**.

With action open, assume a kneeling position, *combat* load one round through the open ejection port, and **fire one round**.

Engage safety, open action, then physically and visually verify a clear and safe weapon.

*\* Individual range, type of ammo, and backstop issues may require the combat reload drill to be fired at the 20-yard line*

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##### **Condition FOUR (Storage):**

- Magazine and ammunition removed
- Chamber empty
- Bolt or slide forward
- Ejection port cover closed (AR-15)
- Safety engaged

##### **Condition THREE (Tower or Cruiser Ready):**

- Magazine inserted
- Chamber empty
- Bolt or slide forward
- Hammer de-primed
- Ejection port cover closed (M16/AR-15/M4)
- Weapon on SAFE

##### **Condition TWO: APPLIES TO WEAPONS NOT CURRENTLY MAINTAINED BY DOC**

- Magazine inserted
- Round in the chamber
- Bolt or slide forward
- Hammer down (1911 or other similar handgun)
- Weapon on SAFE
- Not applicable for the M16 or AR-15 or M4

##### **Condition ONE:**

- Magazine inserted
- Round in the chamber
- Bolt or slide forward
- Ejection port cover closed (AR-15)
- Safety engaged

##### **Condition ZERO:**

- Magazine inserted
- Round in the chamber
- Bolt or slide forward
- Ejection port cover open or closed (AR-15)
- Safety disengaged