



Setting up your ODE Equity Modules in Canvas

There are **four steps** to setting up your Equity Module in Canvas.

- Steps 1-3 pertain to the technical configuration. Use this <u>video for tips</u> on setting up a new sub-account, configuring the theme, and linking the CSS file.
- Step 4 requires a learning design decision. Please be sure to review Step 4 at the bottom.

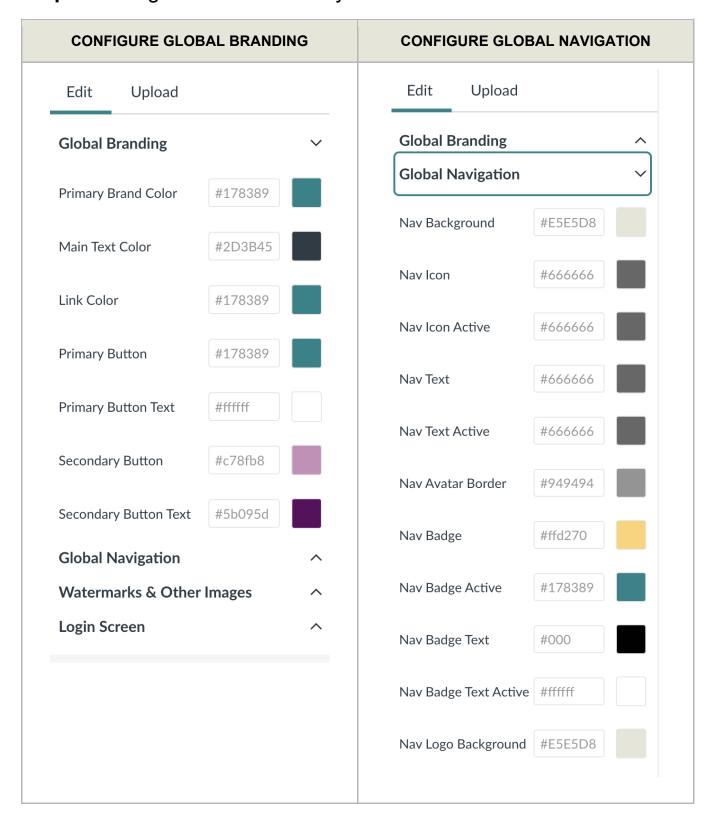






TECHNICAL INSTALLATION

Step 1: Configure the Theme for your Sub-Account



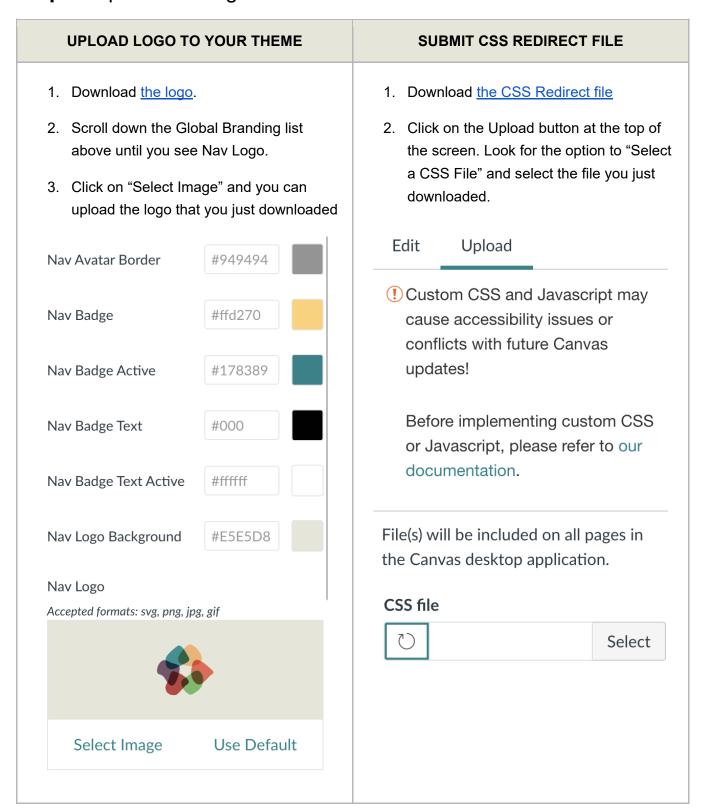






TECHNICAL INSTALLATION

Step 2: Upload the Logo & the CSS Redirect File









TECHNICAL INSTALLATION

Step 3: Download Course & Import into your Instance of Canvas

1. Download the selected cluster:

Download Cluster 1

Download Cluster 2

- a. How do I import a Canvas course export package? (if needed)
- 2. Don't forget to associate your Canvas course with the Sub-Account you created above

Step 4: Define Community Interactions

Community Wall/Discussion Activities are placed throughout the learning series to enable learners to share insights and perspectives with their peers which we think will support a broader and deeper understanding of issues in each module. In order to offer maximum design flexibility, there are two versions of each interactive activity.

Cluster 1: There are five Community Wall/Discussion Activities: 0.2, 1.8, 2.7, 3.8, & 4.8.

Cluster 2: There are five Community Wall/Discussion Activities: 0.2, 2.3, 2.7, 3.3, & 4.8.

Please choose the version that makes the most sense for your learning cohort.

The first version will have instructions on how to use Padlet or some other tool that you might decide to use, and the second version will have a Canvas Discussion that relies on the Discussion feature in the platform.

Cluster 1: The first pages are 0.2, 1.8, 2.7, 3.8, & 4.8 (Padlet or other tool) and the second pages are 0.2a, 1.8a, 2.7a, 3.8a, 4.8a (Canvas Discussion feature).

Cluster 2: The first pages are 0.2, 2.3, 2.7, 3.3, & 4.8. (Padlet or other tool) and the second pages are 0.2a, 2.3a, 2.7a, 3.3a, & 4.8a.

Please be sure to remove the activities that you will not be using from each module.



