

# Graphical Editing of Corridor Objects Using Rules (Stay Out of the Bucket!)

**The Problem:** Using the bucket to edit template drops and other controls - multiple times - to position transitions with respect to existing conditions is frustrating and time consuming. Immediate results cannot be seen, and you must toggle on/off Deactivate Rules for speed and keep track of unsuccessful guesses.

**A Solution:** Drop templates and other corridor objects into a corridor - imprecisely (not worrying about location) - and (as needed) modify all corridor objects to be controlled by DNC geometry that is ruled to the mainline geometry.

No editing in the bucket of:

- Template Drop Stations
- Point Control Stations
- Parametric Constraint Stations, Offsets

*Note – Parametric constraint **label values** cannot be graphically edited*

\*Allows graphical editing of controls in plan view and the ability to see immediate results in the 3D view. Allows “wiggling” the transitions and other controls into position without a lot of “precise” entering of station values or writing down different guesses.

**Case Study:** A multi-use path runs parallel to a roadway centerline and then separates with a swale between the roadway and the path. The initial template profile control uses the roadway mainline vertical and then switches to the path hz alignment/profile.

**Goal:** Beginning with a path corridor that has two templates drops, want a side slope transition from 1:2 (50%) to 1:3 (33%), but don't know where yet. Want a path cross slope to change from sloping away from the mainline to sloping toward the mainline in the separated area. Want to widen the path from 10' to 14' somewhere.

**Steps in Demonstration:**

- 1) Draw a DNC line perpendicular ( $\perp$ ) to the geometry at a particular station
  - a. 1<sup>st</sup> point – use Civil AccuDraw to key-in a STATION value.
  - b. 2<sup>nd</sup> point – use AccuSnap Perpendicular snap ( $\perp$ ) and select the main centerline geometry.
- 2) Use Offsets & Tapers>Single Partial Offset to draw a parallel ( $\parallel$ ) DNC line (offset = something you can visually see) Need multiple: side slope transition, path widening, etc.
  - a. AccuSnap (keypoint) to the  $\perp$  DNC line at the offset end.
  - b. Place the end point some distance away (*ahead on line*).
  - c. Edit the length rule to set the transition distance.
- 3) Graphically select and edit the Template Drops (purple dashed outline) for the Transition
  - a. Move the end station of the 1<sup>st</sup> template drop and AccuSnap (keypoint) to the  $\perp$  DNC line.
  - b. Move the beginning station of the 2<sup>nd</sup> template drop and AccuSnap (keypoint) to the  $\perp$  DNC line.
- 4) Create a Point Control (orange dashed line) – imprecisely, no snapping
- 5) Graphically edit the Point Control Stations
  - a. Move the end points of the point control line and AccuSnap (keypoint) to the ( $\parallel$ ) DNC line. (*ahead on line*).
- 6) Create a Parametric Constraint (hidden) – precisely, because you can't see it graphically
  - a. Use AccuSnap (keypoint) to identify START and STOP stations, snapping to the same ( $\parallel$ ) DNC line. (*ahead on line*).

**How to Use:** When you need to move the beginning station of the transition, edit the manipulator value of the  $\perp$  DNC line by keying in a new station.  $\perp$  DNC lines can be used for Key Stations and End Condition Overrides, also!

Comments:

Do you really need the  $\perp$  DNC line?

Not necessarily but having it allows you to add more (||) DNC lines that all begin at the same station but perhaps end at different stations. Allowing you to change the beginning station in ONE location that will affect multiple controls.