C.1   ODOT Menu

The ODOT Menu is an ODOT customized bar menu created to aid in the drafting and design of MicroStation files with ODOT's drafting standards. It includes commands to place text, draw features, places cell, call out macros, and other helpful MicroStation commands.

General Information
The **Plot Scale** pulldown lets you set up for a plot scale of 1"=50', 1"=100' or 1"=200'. It will set active scale, line terminator scale, and linestyle scale. The menus will take active scale into account when setting up for placing text, so text size will be consistent with the scale settings.

Once the ODOT Menu is loaded, you can select from one of several menus that correspond to the major types of basemap: Construct, Existing, Final Design Plans, General, and Traffic Control which are most often used for preparing road design contract plan sheets. Another major type of basemap found on this list is Right-of-Way. The R/W Engineering Unit is the main user of this menu. A portion of the R/W Engineering Unit's basemap work appears in horizontal alignment Road Design Contract Plan Sheets.

The **HELP** option opens the *User's Guide to using the ODOT Menu.*

The ODOT Menu will not load automatically when you start MicroStation but the next time you load it, it will load with the last menu you were in and if it was docked it will remain as a docked menu.

Alert!

When the menu is docked, it will not automatically expand in width. If a sub-menu with more drop-downs is then selected, some drop-downs may get cut off. When the menu is undocked, it will automatically expand in width. Then it can be re-docked, showing the additional drop-downs, if desired.

Disclaimer

As this program is subject to change, graphics shown here are for illustrative purposes only.