

CHAPTER 57
FLAMMABLE AND COMBUSTIBLE LIQUIDS
Double strike through denotes model language deleted by Oregon
Blue text denotes Oregon Amendments

5701.6 Construction documents. Two sets of construction documents shall be submitted with each application for a plan review to store more than 1,000 gallons (3785 L) of flammable or combustible liquids outside of buildings in drums or above-ground tanks. Applications for such plan review shall be submitted to the State Fire Marshal on a form provided by the State Fire Marshal. The plans shall consist of a plot plan showing the location of any buildings, structures or tanks with relationship to the premises and the pertinent distances, piping and valves, tank capacities, diking, details of the design and construction, and fire protection. The plans shall also indicate the method of storage, quantities to be stored, distances from buildings and property lines, accessways, fire protection, and provisions for spill control, drainage control and secondary containment, along with any other information requested by the State Fire Marshal. In the event an installation includes buildings and related equipment in addition to tanks, separate construction plans, specifications, etc., shall be submitted to the building department having jurisdiction.

5702.1 Definitions. The following terms are defined in Chapter 2:

IMPORTANT BUILDING.

5706.5 Bulk transfer and process transfer operations. Bulk transfer and process transfer operations shall be *approved* and be in accordance with Sections 5706.5.1 through 5706.5.4.5. Motor fuel-dispensing facilities shall comply with Chapter 23. **See also Appendix M.**

5706.5.4.5 Commercial, industrial, governmental or manufacturing. Dispensing of Class I, II and III motor vehicle fuel from tank vehicles into the fuel tanks of motor vehicles located at commercial, industrial, governmental or manufacturing establishments is allowed where permitted, provided such dispensing operations are conducted in accordance with the following:

(remainder to stay the same)